

**Listing of Claims:**

This listing of claims will replace all prior versions, and listing, of claims in the application.

1-93 (Cancelled)

94. (Currently Amended) A method of operating a gaming terminal, comprising:  
broadcasting a standard audio output from said gaming terminal while said gaming terminal is conducting a wagering game;  
monitoring real time; and  
broadcasting a modified audio output from said gaming terminal in response to said real time being a predetermined time associated with a commonly known societal event, said modified audio output having a theme that is indicative of said commonly known societal event.

95. (Cancelled)

96. (Currently Amended) The method of claim 95 94, wherein said commonly known societal event is selected from a group consisting of Valentine's Day, St. Patrick's Day, Mardi Gras, Easter, the 4<sup>th</sup> of July, Halloween, Thanksgiving, Christmas, New Year's Eve, and New Year's Day.

97. (Previously Presented) The method of claim 94, wherein both of said steps of broadcasting include the step of receiving data corresponding to said audio elements from a memory device.

98. (Previously Presented) The method of claim 97, wherein said memory device is external to said gaming terminal.

99. (Previously Presented) The method of claim 97, wherein said memory device is internal to said gaming terminal.

100. (Previously Presented) The method of claim 94, wherein said predetermined time is a certain time period within a day.

101. (Previously Presented) The method of claim 94, wherein said predetermined time is a certain day within a week.

102. (Previously Presented) The method of claim 94, wherein said step of monitoring real time includes monitoring a clock that is external to a processor in said gaming terminal.

103. (Previously Presented) The method of claim 94, wherein said step of monitoring real time includes monitoring a clock that is internal to a processor in said gaming terminal.

104. (Previously Presented) The method of claim 94, wherein said audio output is associated with an outcome of said wagering game.

105. (Previously Presented) The method of claim 94, wherein said audio output is unassociated with an outcome of said wagering game.

106. (Currently Amended) A gaming terminal, comprising:

an input device for receiving a wager input;

a memory device located within said gaming terminal and storing at least two audio data sets for producing a first audio output and a second audio output;

a display for displaying a randomly selected one of a plurality of outcomes in response to said wager input; and

an audio speaker for broadcasting audio output, said audio speaker broadcasting a said first audio output before a predetermined time and a said second audio output after said predetermined time.

107. (Previously Presented) The gaming terminal of claim 106, wherein said audio output is unassociated with said plurality of outcomes.

108. (Previously Presented) The gaming terminal of claim 106, wherein said audio output is associated with said plurality of outcomes.

109. (Cancelled)

110. (Previously Presented) The gaming terminal of claim 106, wherein said predetermined time is a certain time of the day.

111. (Previously Presented) The gaming terminal of claim 106, wherein said predetermined time is a holiday selected from a group consisting of Valentine's Day, St. Patrick's Day, Mardi Gras, Easter, the 4<sup>th</sup> of July, Halloween, Thanksgiving, Christmas, New Year's Eve, and New Year's Day.

112. (Cancelled)

113. (Currently Amended) A method of operating a wagering game at a gaming terminal, comprising:

storing a plurality of audio data sets in a memory device located within said gaming terminal, each of said plurality of audio data sets corresponding to a different audio output;

selectively broadcasting one of said audio outputs from audio speakers at said gaming terminal for a predetermined time period, said predetermined time being a function of real time; and

after said predetermined time period, ~~said predetermined time being a function of real time~~, selectively broadcasting another one of said audio outputs from said gaming terminal.

114. (Previously Presented) The method of claim 113, wherein said predetermined time period is a certain time in a day.

115. (Cancelled)

116. (Previously Presented) The method of claim 113, wherein said predetermined time period is during a holiday and said one of said audio outputs is music associated with said holiday.